**Name of Society/Organization:** Association for Information Systems (AIS)

**URL:** [www.aisnet.org](http://www.aisnet.org)

**What is the mission of your organization?**

AIS is a professional organization whose purpose is to serve as the premier global organization for academicians specializing in Information Systems.

- create and maintain a professional identity for IS educators, researchers and professionals, researchers, and educators
- promote communications and interaction among members
- provide a focal point for contact and relations with bodies in government, the private sector, and in education that influence and/or control the nature of information systems
- improve curricula, pedagogy, and other aspects of IS education
- create a vision for the future of the IS field and profession
- create and implement a modern, technologically sophisticated professional society
- establish standards of practice, ethics, and education where appropriate.
- include professionals worldwide.
- To these ends, AIS intends to conduct meetings, to publish books, journals, and other materials; to cooperate with other organizations interested in the advancement and practice of information systems, to stimulate research; to promote high professional standards, and in general, to promote the growth of information systems, and to improve the profession's quality throughout the world.

**Please describe the membership of your organization: number of members, demographic profile, and common interests.**

Number of members: 3906  
Demographic profile: 2059 from the Americas  
1193 from Europe  
654 from Asia/Pacific  
Common Interests: Research and Teaching

**How does your organization influence computing education?**

- There is a SIGED that represents the pedagogical interests of the organization. It should be larger.

**What do you see as the most significant three challenges facing computing education in order to achieve the goals that your organization wants for computing education?**

- Recognition for pedagogical research
• Declining enrollments
• Updating curriculum

What are the top three things that should be done to improve computing education?
• Updating curriculum – more relevant to current students
• Educating parents, advisors and of course, students
• More ties with industry – for projects and internships

If all the groups coming to this meeting got behind a common goal or strategy, what would you suggest that it would be?
• Better communication about computing education and careers – a clearer definition of the field

What concrete outcome would you hope this meeting to achieve?
• Better networking
• Defining the field

What would you want representatives from your organization to learn from the summit?
• How to improve the presence of pedagogy within the research community

What would help your organization the most at this workshop?
• Some open time to have some in-depth participants with the same concerns and issues.
• A good deal of interactivity

We will be able to invite at most two representatives from each participating society/organization. Could you please provide names and short bios of two representatives from your organization?
• Mary J. Granger, Professor, Information Systems and Technology Management, George Washington University. Professor Granger has received numerous faculty development grants and several teaching awards. She was editor of the Journal of Informatics Education Research for over 10 years. Some of her research interest include: Information Systems curriculum development and design, system analysis and design, database design, international Information Systems, human-computer interactions and ethical issues in the computing environment. She was awarded a Fulbright Scholar to teach at the Warsaw School of Economics and was a Fulbright Senior Scholar at the Institute for Finance and Economics in Ulaanbaatar, Mongolia. She is currently a visiting Professor at Corvinus University in Budapest, Hungary.