



UIST 2003

November 2-5, 2003
Vancouver, BC, Canada

<http://www.acm.org/uist>



Photos courtesy of Tourism Vancouver

Call for Participation

Welcome!

UIST 2003, the Sixteenth Annual Symposium on User Interface Software and Technology, is the premier forum for innovations in the software and technology of human-computer interfaces. Sponsored by ACM's special interest groups on computer-human interaction (SIGCHI) and computer graphics (SIGGRAPH), UIST brings together researchers and practitioners from diverse areas that include traditional graphical user interfaces, virtual and augmented reality, multimedia, new input and output devices, and CSCW. The intimate size, the single track, and comfortable surroundings make this symposium an ideal opportunity to exchange research results and implementation experiences.

The Venue

UIST 2003 will be held in beautiful Vancouver, British Columbia, a city embraced by water, bridges, cruise ships, and ferries. A mere hour-and-a-half from world-class skiing at Whistler, Vancouver maintains a moderate climate year-round, inviting visitors to walk along the harbor, through Stanley Park, and among the many restaurants and shops with products from the Pacific Northwest and around the world. Vancouver's airport provides non-stop service to many major cities across Europe, Asia, and North America--indeed it is a global crossroads with a diversity of language and culture.

Forms of Participation

UIST 2003 welcomes a variety of submissions, including Papers, TechNotes, Posters, and Demonstrations. In addition, we will hold an interaction contest and UIST's first doctoral symposium. Full information on each venue can be found on the UIST website (<http://www.acm.org/uist>).

Papers. Full-length technical papers form the core of UIST's technical program. Papers of up to ten pages of length (and often supplemented by video) cover a wide range of topics including novel interface technologies, innovative interfaces for challeng-

ing applications, and architectures to support the development of advanced interfaces. Papers are subject to rigorous peer-review.

TechNotes. Technique notes provide a forum for disseminating new interaction techniques. UIST TechNotes are rigorously peer-reviewed, shorter, and more focused submissions that bring new techniques to the research and practice community. The combination of text, pictures, videos, and live presentation help these techniques get rapid feedback and early adoption.

Posters. A new venue in 2002, posters provide a mechanism for researchers and practitioners to convey both early-stage work and results that they prefer not to develop into longer papers. Poster abstracts are distributed to conference attendees, and posters will be displayed during the conference. Authors are asked to attend their poster during specific times to explain their work and answer questions.

Demonstrations. Demonstrations of new and exciting interface technologies, novel interface concepts, and innovative commercial products not already described in the research

literature combine to create an informative and enjoyable evening at UIST. The conference makes great efforts to help demonstrators with technology support to provide the best demonstrations possible.

Interaction Contest. Do you like to talk with your computer? Does it watch you and react? A fan of 3-D interfaces, or old-style joysticks? Compete in the UIST interaction contest and see if you can design an interface that actually helps you better solve a challenging, time-sensitive problem.

Doctoral Symposium. Just for doctoral students, a chance to present and discuss your research plans among peers and guided by established senior researchers. Participants get valuable advice, meet their colleagues in the field, and have a great time too!

Sponsor. Become a sponsor of UIST and receive valuable benefits while helping maintain the quality of the conference. Contact Brad Myers (bam+@cs.cmu.edu) for details.

Key Submission Dates
Papers: March 31, 2003
TechNotes: March 31, 2003
Posters: June 20, 2003
Demos: June 20, 2003

UIST 2003 Conference Committee (as of October 2002)

General Chair: Joseph A. Konstan, University of Minnesota
Treasurer: Linda Sibert, Naval Research Laboratory
Proceedings: Ari Rapkin, Industrial Light and Magic
Proceedings DVD: David McGee, PNNL
Anne Schur, PNNL
Sponsorship: Brad Myers, CMU
Student Volunteers: Scott Klemmer, UC Berkeley
Celine Latulipe, Univ. of Waterloo

Program co-Chairs: Gregory Abowd, Georgia Tech
Blaire MacIntyre, Georgia Tech
Posters: Patrick Baudisch, Microsoft Research
Eric Lecolinet, ENST
Demonstrations: Kellogg Booth, Univ. of British Columbia
Ed Chi, PARC
Interaction Contest: Kathy Ryall, MERL
David McGee, Pacific Northwest Labs
Doctoral Symposium: Scott Hudson, CMU



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