Adapting liability rules to the digital age and Artificial Intelligence

Fields marked with * are mandatory.

Introduction

This public consultation aims to:

- confirm the relevance of the issues identified by the 2018 evaluation of the Product Liability Directive (e.g. how to apply the Directive to products in the digital and circular economy), and gather information and views on how to improve the Directive (Section I);
- collect information on the need and possible ways to address issues related specifically to damage caused by Artificial Intelligence systems, which concerns both the Product Liability Directive and national civil liability rules (Section II).

You can respond to both sections or just to Section I. It is not possible to respond only to Section II.

About you

- * Language of my contribution
 - Bulgarian
 - Croatian
 - Czech
 - Danish
 - Dutch
 - English
 - Estonian
 - Finnish
 - French
 - German
 - Greek
 - Hungarian

- Irish
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- Polish
- Portuguese
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- Slovak
- Slovenian
- Spanish
- Swedish
- * I am giving my contribution as
 - Academic/research institution
 - Business association
 - Company/business organisation
 - Consumer organisation
 - EU citizen
 - Environmental organisation
 - Non-EU citizen
 - Non-governmental organisation (NGO)
 - Public authority
 - Trade union
 - Other

* First name

Adam

*Surname

Eisgrau

* Email (this won't be published)

eisgrau@acm.org

*Organisation name

255 character(s) maximum

Europe Technology Policy Committee of the Association for Computing Machinery (ACM). ACM is the world's largest and longest established professional society of individuals involved in all aspects of computing.

*Organisation size

- Micro (1 to 9 employees)
- Small (10 to 49 employees)
- Medium (50 to 249 employees)
- Large (250 or more)

Transparency register number

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Check if your organisation is on the <u>transparency register</u>. It's a voluntary database for organisations seeking to influence EU decision-making.

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Åland Islands	Dominica	Liechtenstein	Saint Pierre and
			Miquelon
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	Republic		and the
			Grenadines
Algeria	Ecuador	Luxembourg	Samoa
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			Príncipe
Angola	Equatorial Guine	a [©] Malawi	Saudi Arabia
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Aruba	Faroe Islands	Martinique	Sint Maarten
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	and Antarctic		and the South
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Barbados	Gabon	Monaco	South Korea
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Bolivia	Grenada	Namibia	Sweden
Bonaire Saint	Guadeloupe	Nauru	Switzerland
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Botswana	Guatemala	Netherlands	Taiwan
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British Indian	Guinea-Bissau	Nicaragua	Thailand
Ocean Territory			
British Virgin	Guyana	Niger	The Gambia
Islands			
Brunei	Haiti	Nigeria	Timor-Leste
Bulgaria	Heard Island and	d [©] Niue	Togo
	McDonald Island	ls	
Burkina Faso	Honduras	Norfolk Island	Tokelau

Burundi	Hong Kong	Northern Tonga
		Mariana Islands
Cambodia	Hungary	North Korea Trinidad and
	0,	Tobago
Cameroon	Iceland	North Macedonia Tunisia
Canada	India	Norway Turkey
Cape Verde	Indonesia	Oman Turkmenistan
Cayman Islands	Iran	Pakistan Turks and
		Caicos Islands
Central African	Iraq	Palau Tuvalu
Republic		
Chad	Ireland	Palestine Uganda
Chile	Isle of Man	Panama Ukraine
China	Israel	Papua New United Arab
		Guinea Emirates
Christmas Island	Italy	Paraguay United Kingdom
Clipperton	Jamaica	Peru Onited States
Cocos (Keeling)	Japan	Philippines United States
Islands		Minor Outlying
		Islands
Colombia	Jersey	Pitcairn Islands
Comoros	Jordan	Poland US Virgin Islands
Congo	Kazakhstan	Portugal Uzbekistan
Cook Islands	Kenya	Puerto Rico Vanuatu
Costa Rica	Kiribati	Qatar Vatican City
Côte d'Ivoire	Kosovo	Réunion Venezuela
Croatia	Kuwait	Romania Vietnam
Cuba	Kyrgyzstan	Russia Wallis and
		Futuna
Curaçao	Laos	Rwanda Western Sahara
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		Ascension and

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Section I – Product Liability Directive

This section of the consultation concerns Council Directive 85/374/EEC on liability for defective products ("Product Liability Directive"), which applies to any product marketed in the European Economic Area (27 EU countries plus Iceland, Liechtenstein and Norway). See also Section II for more in-depth questions about the Directive and AI.

According to the Directive, if a defective product causes damage to consumers, the producer must pay compensation. The injured party must prove the product was defective, as well as the causal link between the defect and the damage. But the injured party does not have to prove that the producer was at fault or negligent ('strict liability'). In certain circumstances, producers are exempted from liability if they prove, e.g. that the product's defect was not discoverable based on the best scientific knowledge at the time it was placed on the market.

Injured parties can claim compensation for death, personal injury as well as property damage if the property is intended for private use and the damage exceeds EUR 500. The injured party has 3 years to seek compensation. In addition, the producer is freed from liability 10 years after the date the product was put into circulation.

The <u>Evaluation of the Directive</u> in 2018 found that it was effective overall, but difficult to apply to products in the digital and circular economy because of its outdated concepts. The <u>Commission's 2020 Report on</u> <u>Safety and Liability for AI, Internet of things (IoT) and robotics</u> also confirmed this.

The Evaluation also found that consumers faced obstacles to making compensation claims, due to thresholds and time limits, and obstacles to getting compensation, especially for complex products, due to the burden of proof.

* How familiar are you with the Directive?

- I have detailed knowledge of the Directive, its objectives, rules and application
- I am aware of the Directive and some of its contents
- I am not familiar with the Directive
- No opinion

Adapting the Directive to the digital age

Digital content such as software, algorithms and data are playing an increasingly crucial role in the safe functioning of many products, e.g. domestic appliances, vehicles, smart lawnmowers and surgical robots.

However, the Evaluation of the Directive found that the Directive was not easy to apply to digital technologies. Above all, it is not clear whether intangible items like digital content, software and data are covered, especially when supplied separately from a tangible product. Therefore, it is not clear whether consumers can get compensation under the Directive in the event that 'digital' defects lead to damage.

Do you agree or disagree that consumers should get compensation under the Directive if the following intangible items are defective and cause physical /property damage?

	Strongly agree	Agree	Neutral	Disagree	Strongly disagree	No opinion
Software embedded in a tangible product at the moment the tangible product is placed on the market	۲	0	©	©	©	O
Software made available separately via download for use on a tangible product (e.g. domestic robot) that has already been placed on the market	©	۲	0	0	0	0
Software upgrades and updates (e.g. to deliver new functionalities or fix a security flaw)	0	۲	0	0	0	۲
Software that controls how a product operates (e.g. a car's engine control system, a robot's operating system)	۲	0	0	0	0	۲
Software that is used on a device but does not drive the device (e. g. a gaming app on a computer or other device)	O	0	۲	0	0	0
Bespoke software (e.g. software customised to control the production line in a factory)	0	۲	۲	0	0	0
Digital services that control how a product operates (e.g. cloud- based service for operating smart thermostat)	0	۲	۲	0	0	۲
Data capable of influencing how a product operates (e.g. training data for an autonomous vehicle)	0	0	۲	0	0	0
Data that comprises only information (e.g. a digital map, a menu)	O	O	۲	0	0	0
Software that provides immediate decision-triggering information (e.g. blood glucose meter)	©	۲	©	©	©	O

Software that provides only guidance or advice to an end user (e.g. software that interprets medical imaging and provides diagnoses)		0	۲	©	©	٢
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The Directive holds importers strictly liable for damage caused by defective products when the producer is based outside the EU. Nowadays online marketplaces enable consumers to buy products from outside the EU without there being an importer.

Online marketplaces intermediate the sale of products between traders, including those established outside the EU, and consumers. Typically, they are not in contact with the products they intermediate and they frequently intermediate trade between many sellers and consumers.

Under the current rules, online marketplaces are covered by a conditional liability exemption (Article 14 of the e-Commerce Directive). The new proposal for a Digital Services Act includes obligations for online marketplaces to tackle illegal products online, e.g. gathering information on the identity of traders using their services. Moreover, the new proposal for a General Product Safety Regulation includes provisions for online marketplaces to tackle the sale of dangerous products online.

	Strongly agree	Agree	Neutral	Disagree	Strongly disagree	No opinior
The proposals for a Digital Services Act and General Product Safety Regulation are sufficient to ensure consumer protection as regards products bought through online marketplaces where there is no EU-based producer or importer.	O	0	0	۲	O	0
The Product Liability Directive needs to be adapted to ensure consumer protection if damage is caused by defective products	©	۲	©	©	©	©

Do you agree or disagree with the following statements?

What do you think is the appropriate approach for consumers to claim compensation when damage is caused by a defective product bought through an online marketplace and there is no EU-based producer or importer?

2000 character(s) maximum

Digital technologies may bring with them new risks and new kinds of damage.

- Regarding risks, it is not always clear whether cybersecurity vulnerabilities can be considered a defect under the Directive, particularly as cybersecurity risks evolve throughout a product's lifetime.
- Regarding damage, the Directive harmonises the rights of consumers to claim compensation for physical injury and property damage, although it lets each Member State decide itself whether to compensate for non-material damage (e.g. privacy infringements, psychological harm). National rules on nonmaterial damage differ widely. At EU level both material and non-material damage can be compensated under the General Data Protection Regulation (GDPR) when a data controller or processor infringes the GDPR, and the Environmental Liability Directive provides for the liability of companies for environmental damage.

	Strongly agree	Agree	Neutral	Disagree	Strongly disagree	No opinior
Producers should potentially be held strictly liable for damages caused as a result of failure to provide necessary security updates for smart products	0	۲	0	۲	۲	O
The Directive should harmonise the right of consumers to claim compensation from producers						

Do you agree or disagree with the following statements?

who are not simultaneously data controllers or processors, for privacy or data protection infringements (e.g. a leak of personal data caused by a defect)	۲					
The Directive should harmonise the right of consumers to claim compensation for damage to, or destruction of, data (e.g. data being wiped from a hard drive even if there is no tangible damage)	۲	0	0	0	O	O
The Directive should harmonise the right of consumers to claim compensation for psychological harm (e.g. abusive robot in a care setting, home-schooling robot)	۲	0	0	۲	۲	O
Some products, whether digital or not, could also cause environmental damage. The Directive should allow consumers to claim compensation for environmental damage (e.g. caused by chemical products)	O	۲	O	O	O	©
Coverage of other types of harm	0	۲	0	0	O	۲

Please specify:

200 character(s) maximum

Adapting the Directive to the circular economy

The Directive addresses defects present at the moment a product is placed on the market. However, changes to products after they are placed on the market are increasingly common, e.g. in the context of circular economy business models.

The Evaluation of the Directive found that it was not always clear who should be strictly liable when repaired, refurbished or remanufactured products were defective and caused damage. It is worth noting here that the Directive concerns the

defectiveness of products and not the defectiveness of services. So, a third-party repair that was poorly carried out would not lead to the repairer being held liable under the Directive, although remedies may be available under national law.

	Strongly agree	Agree	Neutral	Disagree	Strongly disagree	No opinion
Companies that remanufacture a product (e.g. restoring vehicle components to original as-new condition) and place it back on the market should be strictly liable for defects causing damage	۲	0	0	۲	۲	0
Companies that refurbish a product (e.g. restoring functionality of a used smartphone) and place it back on the market should be strictly liable for defects causing damage	O	۲	O	O	O	O
The manufacturer of a defective spare part added to a product (e. g. to a washing machine) during a repair should be strictly liable for damage caused by that spare part	O	۲	0	©	O	0

Do you agree or disagree with the following statements?

Policy approach and impacts of adapting the Directive to the digital and circular economy

Please rank the following <u>options</u> for adapting the Directive to the digital and circular economy from 1 (like best) to 3 (like least)

	1	2	3
* Option 1. No legislative change	۲	۲	۲
* Option 2. Make explicit that strict liability rules apply to products incorporating digital content (e.g. software, data). Address defects resulting from changes to products after they are put on the market (due to circular economy activities such as refurbishments, software upgrades, interactions with other products and services, or due to safety-related cybersecurity risks)	0	۲	0
 * Option 3. Address defects resulting from changes to products as in Option 2 and extend strict liability to digital content itself (and producers of such digital content) when placed on the market separately from the tangible product 	۲	۲	0

In addition to the policy options presented in the previous question, should the EU take the following <u>additional measures</u> to adapt the Directive to the digital and circular economy?

	Yes	No	l don't know /no opinion
* Harmonise right to claim for non-material damages under the Directive (e.g. privacy infringement, psychological harm, environmental damage)	۲	O	0
* Define liability rules where there is no EU importer	0	۲	۲
* Other measures	0	۲	۲

Please specify all the relevant impacts that you think the <u>option</u> you 'like best' and <u>additional measures</u> that you selected will have on the following aspects, compared to Option 1 (no legislative change). Only select an answer for those impacts that you expect the option you 'like best' to have. Impacts left blank will be processed as a 'No opinion' reply.

	Large increase	Small increase	No/negligible impact	Small decrease	Large decrease	No opinion
Legal certainty	0	0	0	0	0	۲
Costs for your company	0	0	0	0	0	۲
Consumer protection	۲	0	0	0	0	0
Consumer uptake of products in the digital and circular economy	۲	0	۲	0	0	0
Purchase price of products	0	۲	0	0	0	0
Incentives for companies to place innovative products on the market	0	۲	۲	0	0	0
Competitiveness of micro, small- and medium-sized enterprises (SMEs)	0	۲	0	0	0	0
Ability of producers to obtain product liability insurance	۲	O	0	0	0	0

Other impacts (please specify):

200 character(s) maximum

Europe TPC favors all options for legal reform presented in this section other than "no legislative action." It most strongly endorses Option 4.

Please elaborate on your answers concerning impacts:

2000 character(s) maximum

See more detailed reply attached. Key points:

1) the manufacturer is now, and must continue in the digital and circular economies, to be held liable for injury caused by a product if it fails to meet all of the necessary prerequisites to placing the product on the market; and

2) the manufacturer must minimize the risks posed by a product. Errors in the instructions for use of a product are of particular significance.

Reducing obstacles to getting compensation

The Evaluation of the Directive found that in some cases consumers face significant difficulties in getting compensation for damage caused by defective products.

In particular it found that difficulties in proving the defectiveness of a product and proving that the product caused the damage accounted for 53% of rejected compensation claims. In particular, the technical complexity of certain products (e. g. pharmaceuticals and emerging digital technologies) could make it especially difficult and costly for consumers to actually prove they were defective and that they caused the damage.

To what extent do you think that the following types of product present difficulties in terms of proving defectiveness and causality in the event of damage? (See additional burden of proof question concerning AI in Section II)

	To a very large extent	To a large extent	To a moderate extent	To a small extent	Not at all	Don't know /no answer
All products	0	0	۲	0	0	0
Technically complex products	0	۲	0	0	0	0
Pharmaceuticals	۲	0	0	0	0	0

AI-enabled products	0	۲	0	0	۲	۲
IoT (Internet of Things) products	0	۲	0	0	O	0

Other types of product (please specify):

50 character(s) maximum

Reducing obstacles to making claims

The Evaluation of the Directive found that in some cases consumers faced or could face significant difficulties in making compensation claims for damage caused by defective products. The current rules allow consumers to claim compensation for personal injury or property damage. Time limits apply to all compensation claims and several other limitations apply to compensation for property damage.

To what extent do the following features of the Directive create obstacles to consumers making compensation claims?

	To a very large extent	To a large extent	To a moderate extent	To a small extent	Not at all	Don't know /no answer
Producers are released from liability for death/personal injury 10 years after placing the product on the market	O	۲	O	O	0	O
Producers are released from liability for property damage 10 years after placing the product on the market	O	۲	O	O	O	O
Consumers have to start legal proceedings within 3 years of becoming aware of the damage	0	0	۲	0	0	O
Consumers can claim compensation only for damage to property worth more than EUR 500	0	0	۲	0	0	O
Consumers can claim compensation only for damage to property intended and used for private purposes	O	O	۲	O	O	O

Policy approach and impacts of reducing obstacles to getting compensation and making claims

Please rank the following <u>options</u> for adapting the Directive to the digital and circular economy from 1 (like best) to 4 (like least)

	1	2	3	4
* Option 1. No legislative change	۲	۲	۲	۲
* Option 2. Alleviate the burden of proof for technically complex products by: a) obliging the producer to disclose technical information (e.g. data from clinical trials or log data of a robot vacuum cleaner) to the injured party to better enable the latter to prove their claim; and b) allowing courts to infer that a product is defective or caused the damage under certain circumstances (e.g. when other products in the same production series have already been proven to be defective or the product clearly malfunctioned).	0	۲	0	
 Option 3. Reverse the burden of proof for technically complex products. In the event of damage, the producer would have to prove the product was not defective. 	0	0	۲	0
* Option 4. In addition to option 2 or 3: a) adapt the notion of 'defect' and the alleviation/reversal of burden of proof to the specific case of AI; and b) remove the 'development risk defence' to ensure producers of products that continuously learn and adapt while in operation remain strictly liable for damage.	۲	0	0	0

In addition to the policy options presented in the previous question, should the EU take the following <u>additional measures</u> to adapt the Directive to reduce obstacles to making claims?

	Yes	No	l don't know /no opinion
* Harmonise right to claim for non-material damages under the Directive (e.g. privacy infringement, psychological harm, environmental damage)	۲	0	0
* Define liability rules where there is no EU importer	۲	0	0
* Other measures	۲	۲	۲

Please specify all the relevant impacts that you think the <u>option</u> you 'like best' and <u>additional measures</u> that you selected will have on the following aspects, compared to Option 1 (no legislative change). Only select an answer for those impacts that you expect the option you 'like best' to have. Impacts left blank will be processed as a 'No opinion' reply.

at least 4 answered row(s)

	Large increase	Small increase	No/negligible impact	Small decrease	Large decrease	No opinion
Legal certainty	۲	0	0	0	0	0
Costs for your company	0	0	0	0	0	۲
Consumer protection	۲	0	0	0	0	0
Consumer uptake of products in the digital and circular economy	0	۲	0	0	0	0
Purchase price of products	0	۲	0	0	0	0
Incentives for companies to place innovative products on the market	۲	0	0	0	0	0
Competitiveness of micro, small- and medium-sized enterprises (SMEs)	۲	0	0	0	0	0
Ability of producers to obtain product liability insurance	۲	0	0	0	0	0

Other impacts (please specify):

200 character(s) maximum

Please elaborate on your answers concerning impacts:

2000 character(s) maximum

End of Section I on Product Liability Directive

* In Section II of this consultation the problems linked to certain types of Artificial Intelligence – which make it difficult to identify the potentially liable person, to prove that person's fault or to prove the defect of a product and the causal link with the damage – are explored further.

Would you like to continue with Section II on Artificial Intelligence?

- Continue with Section II on Artificial Intelligence
- Close the questionnaire

Section II - Liability for AI

Introduction

As a crucial enabling technology, AI can drive both products and services. AI systems can either be provided with a physical product (e.g. an autonomous delivery vehicle) or placed separately on the market.

To facilitate trust in and the roll-out of AI technologies, the Commission is taking a staged approach. First, on 21 April 2021, it <u>proposed harmonised rules for development</u>, <u>placing on the market and use of certain</u> <u>AI systems (AI Act)</u>. The AI Act contains obligations on providers and users of AI systems, e.g. on human oversight, transparency and information. In addition, the recent <u>proposal for a Regulation on Machinery</u> <u>Products</u> (published together with the AI act) also covers new risks originating from emerging technologies, including the integration of AI systems into machinery.

However, safety legislation minimises but cannot fully exclude accidents. The liability frameworks come into play where accidents happen and damage is caused. Therefore, as a next step to complement the recent initiatives aimed at improving the safety of products when they are placed on the EU market, the Commission is considering a revision of the liability framework.

In the <u>White Paper on AI</u> and the accompanying <u>2020 Report on Safety and Liability</u>, the Commission identified potential problems with liability rules, stemming from the specific properties of certain AI systems. These properties could make it difficult for injured parties to get compensation based on the Product

Liability Directive or national fault-based rules. This is because in certain situations, the lack of transparency (opacity) and explainability (complexity) as well as the high degree of autonomy of some AI systems could make it difficult for injured parties to prove a product is defective or to prove fault, and to prove the causal link with the damage.

It may also be uncertain whether and to what extent national strict liability regimes (e.g. for dangerous activities) will apply to the use of AI-enabled products or services. National laws may change, and courts may adapt their interpretation of the law, to address these potential challenges. Regarding national liability rules and their application to AI, these potential problems have been further explored in this recent study.

With this staged approach to AI, the Commission aims to provide the legal certainty necessary for investment and, specifically with this initiative, to ensure that victims of damage caused by AI-enabled products and services have a similar level of protection to victims of technologies that operate without AI. Therefore, this part of the consultation is looking at all three pillars of the existing liability framework.

- 1. The **Product Liability Directive**, for consumer claims against producers of defective products. The injured party has to prove the product was defective and the causal link between that defect and the damage. As regards the Directive, the proposed questions build on the first section of the consultation.
- 2. **National fault-based liability rules**: The injured party has to prove the defendant's fault (negligence or intent to harm) and a causal link between that fault and the damage.
- 3. **National strict liability regimes** set by each Member State for technologies or activities considered to pose an increased risk to society (e.g. cars or construction activities). Strict liability means that the relevant risk is assigned to someone irrespective of fault. This is usually justified by the fact that the strictly liable individual benefits from exposing the public to a risk.

In addition to this framework, the General Data Protection Regulation (GDPR) gives anyone who has suffered material or non-material damage due to an infringement of the Regulation the right to receive compensation from the controller or processor.

Problems – general

Do you agree or disagree with the following statements?

	Strongly agree	Agree	Neutral	Disagree	Strongly disagree	No opinion
There is uncertainty as to how the Product Liability Directive (i. e. liability for defective products) applies to damage caused by AI	۲	0	0	0	0	۲
There is uncertainty as to whether and how liability rules under national law apply to damage caused by Al	۲	0	O	0	0	O

When AI operates with a high degree of autonomy, it could be difficult to link the damage it caused to the actions or omissions of a human actor	۲	0	۲	0	0	O
In the case of AI that lacks transparency (opacity) and explainability (complexity), it could be difficult for injured parties to prove that the conditions of liability (such as fault, a defect, or causation) are fulfilled	۲	0	O	©	O	©
Because of AI's specific characteristics, victims of damage caused by AI may in certain cases be less protected than victims of damage that didn' t involve AI	0	0	۲	0	۲	O
It is uncertain how national courts will address possible difficulties of proof and liability gaps in relation to AI	0	۲	O	0	0	Ô

Please elaborate on your answers or specify other grounds of legal uncertainty regarding liability for damage caused by AI:

2000 character(s) maximum

See more detailed reply attached. Key points:

1) Europe TPC respectfully urges the Commission to abandon the phrase "damage caused by AI" as dangerously imprecise;

2) meeting the significant challenge of making AI decisions traceable or verifiable is a prerequisite to the design and application of such a liability system; and

3) data is another vital factor. It currently is unclear whether data constitute a "product" for purposes of product liability law.

Do you agree or disagree with the following statements?

	Strongly agree	Agree	Neutral	Disagree	Strongly disagree	No opinion
The lack of adaptation of the current liability framework to AI may negatively affect trust in AI	۲	O	O	0	0	O
The lack of adaptation of the current liability framework to AI						
	\odot	۲	\odot	\odot		O

Please elaborate on your answers. You may reflect in particular on the recently proposed AI Act and on the complementary roles played by liability rules and the other safety-related strands of the Commission's AI policy in ensuring trust in AI and promoting the uptake of AI-enabled products and services:

2000 character(s) maximum

The Commission Communication "Building trust in human-centered artificial intelligence" states that AI systems should include mechanisms to ensure that they are demonstrably safe at every step, focusing on the physical and psychological safety of all stakeholders. While such trust is desirable in and of itself, it is as essential to build as a basic understanding of AI if society is to accept the result of legal processes and doctrines applicable to AI-related liability.

If the current liability framework is not adapted, to what extent do you expect the following problems to occur in relation to the production, distribution or use of Al-enabled products or services, now or in the foreseeable future? This question is primarily aimed at businesses and business associations.

	To a very large extent	To a large extent	To a moderate extent	To a small extent	Not at all	Don't know /no answer
Companies will face additional costs (e.g. legal information costs, increased insurance costs)	O	O	0	0	0	۲
Companies may defer or abandon certain investments in Al technologies	O	0	O	O	۲	0
Companies may refrain from using AI when automating certain processes	0	0	۲	O	0	O
Companies may limit their cross-border activities related to the production, distribution or use of AI-enabled products or services	۲	۲	0	0	۲	۲
Higher prices of AI-enabled products and services	0	۲	۲	۲	۲	0
Insurers will increase risk- premiums due to a lack of						

predictability of liability exposures	۲	O	0			
It will not be possible to insure some products/services	۲	0	O	O	0	\odot
Negative impact on the roll-out of AI technologies in the internal market	۲	O	©	©	0	O

Please elaborate on your answers, in particular on whether your assessment is different for AI-enabled products than for AI-enabled services

2000 character(s) maximum

The lack of a technically-grounded and publicly accepted AI-related liability framework will increase social and marketplace uncertainty, which is likely to cause some companies to reduce the number of products incorporating AI technologies or to increase the prices of such products to hedge against the costs of future changes in the legal environment.

Without a consistent liability framework for the authorization of AI systems that balances the interests of manufacturers, users and data subjects, companies also will be reluctant to invest in and deploy AI systems. In the case of learning systems, where algorithms have to be "frozen" for regulatory reasons, this represents too great a business risk. For these reasons, there is no difference in principle between AI-based products or AI-based services.

The situation could improve if companies strengthen internal structures, capabilities, and processes to mitigate AI risks, including particularly internal review mechanisms and dedicated risk officers.

With the growing number of AI-enabled products and services on the market, Member States may adapt their respective liability regimes to the specific challenges of AI, which could lead to increasing differences between national liability rules. The Product Liability Directive could also be interpreted in different ways by national courts for damage caused by AI.

If Member States adapt liability rules for Al in a divergent way, or national courts follow diverging interpretations of existing liability rules, to what extent do you expect this to cause the following problems in the EU? This question is primarily aimed at businesses and business associations.

	To a very large extent	To a large extent	To a moderate extent	To a small extent	Not at all	Don't know /no answer
Additional costs for companies (e.g. legal information costs, increased insurance costs) when producing,	۲	O	©	©	O	0

distributing or using AI-equipped products or services						
Need for technological adaptations when providing AI-based cross-border services	۲	0	0	0	0	O
Need to adapt AI technologies, distribution models (e.g. sale versus service provision) and cost management models in light of diverging national liability rules	۲	0	0	0	O	O
Companies may limit their cross-border activities related to the production, distribution or use of AI-enabled products or services	0	O	0	O	0	۲
Higher prices of AI-enabled products and services	0	0	0	0	O	۲
Insurers will increase premiums due to more divergent liability exposures	0	0	0	0	0	۲
Negative impact on the roll-out of AI technologies	۲	0	0	0	O	۲

Please elaborate on your answers, in particular on whether your assessment is different for AI-enabled products than for AI-enabled services, as well as on other impacts of possible legal fragmentation

2000 character(s) maximum



Policy options

Due to their specific characteristics, in particular their lack of transparency and explainability ('black box effect') and their high degree of autonomy, certain types of AI systems could challenge existing liability rules.

The Commission is considering the policy measures, described in the following questions, to ensure that victims of damage caused by these specific types of AI systems are not left with less protection than victims of damage caused by technologies that operate without AI. Such measures would be based on existing approaches in national liability regimes (e.g. alleviating the burden of proof for the injured party or strict liability for the producer). They would also complement the

Commission's other policy initiatives to ensure the safety of AI, such as the recently proposed AI Act, and provide a safety net in the event that an AI system causes damage.

Please note that the approaches to adapting the liability framework presented below relate only to civil liability, not to state or criminal liability. The proposed approaches focus on measures to ease the victim's burden of proof (see next question) as well as a possible targeted harmonisation of strict liability and insurance solutions (subsequent questions). They aim to help the victim recover damage more easily.

Do you agree or disagree with the following approaches regarding the burden of proof? The answer options are not mutually exclusive. Regarding the Product Liability Directive, the following approaches build on the general options in the first part of this questionnaire.

	Strongly agree	Agree	Neutral	Disagree	Strongly disagree	No opinion
The defendant (e.g. producer, user, service provider, operator) should be obliged to disclose necessary technical information (e.g. log data) to the injured party to enable the latter to prove the conditions of the claim	۲	0	0	O	O	٢
If the defendant refuses to disclose the information referred to in the previous answer option, courts should infer that the conditions to be proven by that information are fulfilled	۲	O	Ø	O	O	©
Specifically for claims under the Product Liability Directive: if an Al-enabled product clearly malfunctioned (e.g. driverless vehicle swerving off the road despite no obstacles), courts should infer that it was defective and caused the damage	۲	0	0	O	O	٢
If the provider of an AI system failed to comply with their safety or other legal obligations to prevent harm (e.g. those proposed under the proposed AI						

Act), courts should infer that the damage was caused due to that person's fault or that, for claims under the Product Liability Directive, the AI system was defective	۲		0		0	0
If the user of an AI system failed to comply with their safety or other legal obligations to prevent harm (e.g. those proposed under the proposed AI Act), courts should infer that the damage was caused by that person's fault	۲	0	0	©	©	©
If, in a given case, it is necessary to establish how a complex and /or opaque AI system (i.e. an AI system with limited transparency and explainability) operates in order to substantiate a claim, the burden of proof should be shifted from the victim to the defendant in that respect	۲	0	O	©	©	©
Specifically for claims under the Product Liability Directive: if a product integrating an AI system that continuously learns and adapts while in operation causes damage, the producer should be liable irrespective of defectiveness; the victim should have to prove only that the product caused the damage	۲	0	0	۲	۲	O
Certain types of opaque or highly autonomous AI systems should be defined for which the burden of proof regarding fault and causation should always be on the person responsible for that AI system (reversal of burden of proof)	۲		٢	0	0	0
EU action to ease the victim's burden of proof is not necessary or justified	0	0	0	0	۲	0

Please elaborate on your answers and describe any other measures you may find appropriate:

2000 character(s) maximum

In clarifying the burden of proof, the certification of AI systems will and should play a key role as one of several measures to build critical trust in AI technology, as well as in the manufacturers and suppliers or providers of such very complex systems. At minimum, avoiding potential undesirable consequences must be a prerequisite to system certification.

Certification can also create incentives to develop and deploy AI systems in an ethically reflective and technically reliable manner beyond minimal requirements. Moreover, since certification may increase the comparability of AI systems, if uniformly required and administered it also has the potential to foster fair market-based competition. Multiple aspects of AI systems might be independently subject to certification, e. g., safety, ethical operation, interoperability, security, and data protection.

Separately from the strict liability of producers under the Product Liability Directive, national laws provide for a wide range of different strict liability schemes for the owner/user/operator. Strict liability means that a certain risk of damage is assigned to a person irrespective of fault.

A possible policy option at EU level could be to harmonise strict liability (full or minimum), separately from the Product Liability Directive, for damage caused by the operation of certain AI-enabled products or the provision of certain AI-enabled services. This could notably be considered in cases where the use of AI (e.g. in autonomous vehicles and autonomous drones) exposes the public to the risk of damage to important values like life, health and property. Where strict liability rules already exist in a Member State, e.g. for cars, the EU harmonisation would not lead to an additional strict liability regime.

Do you agree or disagree with the following approaches regarding liability for operating AI-enabled products and providing AI-enabled services creating a serious injury risk (e.g. life, health, property) for the public?

	Strongly agree	Agree	Neutral	Disagree	Strongly disagree	No opinion
Full harmonisation of strict liability for operating AI-enabled products and providing AI- enabled services, limited to cases where these activities pose serious injury risks to the public	۲	0	۲	۲	0	0
Harmonisation of strict liability for the cases mentioned in the previous option, but allowing Member States to maintain						

broader and/or more far-reaching national strict liability schemes applicable to other AI-enabled products and services	©	۲	0	©	0	©
Strict liability for operating Al- enabled products and providing of Al-enabled services should not be harmonised at EU level	O	0	0	O	O	۲

Please elaborate on your answer, describe any other approaches regarding strict liability you may find appropriate and/or indicate to which specific Alenabled products and services strict liability should apply:

2000 character(s) maximum

Strict liability for the deployment of an AI-based system that produces legally cognizable harm is appropriate. Such liability, however, should be shiftable from the party deploying the technology to its "manufacturer" if the former can demonstrate that it was regularly monitored, tested, and updated in accordance with the manufacturer's specifications. Consistent with current doctrines of "joint and several" liability, injured parties should be permitted to seek full redress from either or both the technology deployer and manufacturer without having to apportion responsibility between them.

The availability, uptake and economic effects of insurance policies covering liability for damage are important factors in assessing the impacts of the measures described in the previous questions. Therefore, this question explores the role of (voluntary or mandatory) insurance solutions in general terms.

The subsequent questions concern possible EU policy measures regarding insurance. To what extent do you agree with the following statements?

	Strongly agree	Agree	Neutral	Disagree	Strongly disagree	No opinion
Parties subject to possible harmonised strict liability rules as described in the previous question would likely be covered by (voluntary or mandatory) insurance	©	۲	0	©	©	0
In cases where possible facilitations of the burden of proof would apply (as described in the question on approaches to burden of proof), the potentially liable party would likely be covered by (voluntary or mandatory) liability insurance	۲	0	0	0	O	0

Insurance solutions (be they voluntary or mandatory) could limit the costs of potential damage for the liable person to the insurance premium	©	۲	0	O	O	۲
Insurance solutions (be they voluntary or mandatory) could ensure that the injured person receives compensation	۲	O	0	0	O	©

Please elaborate on your answers:

2000 character(s) maximum

Under many national strict liability schemes, the person liable is required by law to take out insurance. A similar solution could be chosen at EU level for damage caused by certain types of AI systems that pose serious injury risks (e.g. life, health, property) to the public.

Possible EU rules would ensure that existing insurance requirements are not duplicated: if the operation of a certain product, such as motor vehicles or drones, is already subject to mandatory insurance coverage, using AI in such a product or service would not entail additional insurance requirements.

Do you agree or disagree with the following approach on insurance for the use of AI systems that poses a serious risk of injury to the public?

	Strongly agree	Agree	Neutral	Disagree	Strongly disagree	No opinion
A harmonised insurance obligation should be laid down at EU level, where it does not exist yet, for using AI products and providing AI-based services that pose a serious injury risk (e.g. life, health, property) to the public	۲	0	0	0	O	۲

In reply to the previous question you agreed with the harmonisation of mandatory insurance coverage for using certain AI products and providing of certain AI-based services. **Regarding your reasons for this opinion, to what extent do you agree or disagree with the following statements?**

	To a very large extent	To a large extent	To a moderate extent	To a small extent	Not at all	Don't know /no answer
Mandatory insurance coverage ensures that the injured party receives due compensation	۲	O	0	O	O	0
Mandatory insurance makes potential liability costs more predictable by limiting them to the insurance premiums, which facilitates business planning and lowers market entry barriers, especially across borders	0	۲	٢	0	۲	O
Mandatory insurance coverage ultimately spreads the liability costs over everyone taking out insurance, avoiding very high and burdensome one-off costs for the liable party	0	۲	O	0	0	O

Please specify any other reason:

500 character(s) maximum

See immediately preceding response, above.

Taking into account the description of various options presented in the previous questions, please rank the following options from 1 (like best) to 8 (like least)

	1	2	3	4	5	6	7	8
Option 1: (Aside from measures to ease the burden of proof considered in Section I) Amending the Product Liability Directive to ease the burden on victims when proving an AI-enabled product was defective and caused the damage	۲	0	0	۲	۲	۲	۲	0
Option 2: Targeted harmonisation of national rules on proof, e.g. by reversing the burden of proof under certain conditions, to ensure that it is not excessively difficult for victims to prove, as appropriate, fault and/or causation for damage caused by certain AI-enabled products and services	٢	۲	0	۲	٢	٢	۲	0
Option 3: Harmonisation of liability irrespective of fault ('strict liability') for operators of AI technologies that pose a serious injury risk (e.g. life, health, property) to the public	0	0	۲	0	0	0	0	0

Option 4: option 3 + mandatory liability insurance for operators subject to strict liability	\bigcirc			۲	\bigcirc		\odot	۲
Option 5: option 1 + option 2	0	0	0	\bigcirc	۲	۲	0	0
Option 6: option 1 + option 2 + option 3	0	۲	۲	\bigcirc	0	۲	۲	0
Option 7: option 1 + option 2 + option 4	۲	۲	۲	\bigcirc	0	۲	۲	0
Option 8: No EU action. Outside the existing scope of the Product Liability Directive, each Member State would be free to adapt liability rules for AI if and as they see fit	0	O	O	0	0	O	O	۲

Please elaborate on your answers, also taking into account the interplay with the other strands of the Commission's AI policy (in particular the proposed AI Act). Please also describe any other measures you may find appropriate:

2000 character(s) maximum

When harm is caused by AI systems, given their complexity, victims should be relieved of the burden of proof and fairly compensated.

Impacts of preferred policy option

To what extent do you expect the option you 'like best' to have the following impacts compared to no EU action?

	To a very large extent	To a large extent	To a moderate extent	To a small extent	Not at all	Don't know /no answer
Victims would be equally well protected when AI causes damage as in cases where AI is not involved	۲	0	O	0	0	O
Positive impact on trust in AI-enabled products and services	O	۲	O	O	O	0
Increased legal certainty regarding liability for AI	0	۲	0	0	O	0
Increased uptake of AI-driven products and services	۲	0	0	0	0	0

Please elaborate on your answer and specify any other impacts you would expect:

1000 character(s) maximum

Upon implementation, the Committee anticipates that Option 4 will have a confidence-building effect that will pave the way for business to bring AI-enabled products to the market which are accepted by users.

To what extent do you expect the option you 'like best' to have the following further impacts compared to no EU action? This question is primarily aimed at

businesses and business associations.

	To a very large extent	To a large extent	To a moderate extent	To a small extent	Not at all	Don't know /no answer
Reduced legal information costs	0	0	0	0	0	۲
Reduced insurance costs	0	0	0	0	0	۲
Economies of scale due to a reduced need for technological adaptations when providing AI-based products or services cross-border	0	۲	0	0	0	0
Cost savings due to a reduced need to adapt business models in light of diverging national liability rules	O	۲	O	O	0	0
Companies may choose to bring forward or pursue certain cross-border business activities involving AI technologies that they would otherwise have reduced, deferred or abandoned	0	۲	O	0	0	۲
Companies may extend across borders certain business activities involving AI that they would otherwise have limited to a single Member State or a smaller number of Member States	0	۲	O	0	0	۲
Positive impact on the development, roll- out and uptake of AI technologies in the internal market	O	۲	0	0	0	0
Higher costs due to increased insurance premiums and compensation claims	0	O	O	O	O	۲
Companies will pass on to consumers /customers cost increases linked to liability	0	0	۲	0	0	0
Negative impact on the development, roll-out and uptake of AI technologies in the internal market	0	0	0	©	۲	0

Please elaborate on your answer and specify any other impacts you would expect:

1000 character(s) maximum

The reduction of costs for legal advice and insurance and a unified business model across member states will encourage companies to invest in AI-enabled products. The cost of the end-product likely will vary by EU member state.

Types of compensable harm and admissibility of contractual liability waivers

Aside from bodily injury or damage to physical objects, the use of technology can cause other types of damage, such as immaterial harm (e.g. pain and suffering). This is true not only for AI but also for other potential sources of harm. Coverage for such damage differs widely in Member States.

Do you agree or disagree with harmonising compensation for the following types of harm (aside from bodily injury and property damage), specifically for cases where using Al leads to harm? Please note that this question does not concern the Product Liability Directive – a question on the types of harm for which consumers can claim compensation under this Directive can be found in Section I. The answer options are not mutually exclusive.

	Strongly agree	Agree	Neutral	Disagree	Strongly disagree	No opinion
Pure economic loss (e.g. loss of profit)	۲	0	O	0	0	0
Loss of or damage to data (not covered by the GDPR) resulting in a verifiable economic loss	0	۲	©	0	0	O
Immaterial harm like pain and suffering, reputational damage or psychological harm	0	۲	O	0	0	0
Loss of or damage to data (not covered by the GDPR) <u>not</u> resulting in a verifiable economic loss	0	0	۲	O	0	0
All the types of harm mentioned above	۲	0	O	O	O	0

Please specify any other types of harm:

500 character(s) maximum

Sometimes the person who has suffered damage has a contract with the person responsible. That contract may exclude or limit the right to compensation. Some Member States consider it necessary to prohibit or restrict all or certain such clauses. The Product Liability Directive also does not let producers limit or exclude their liability towards the injured person by contract.

If the liability of operators/users for damage caused by AI is harmonised at EU level, do you agree or disagree with the following approaches regarding contractual clauses excluding or limiting in advance the victim's right to compensation?

	Strongly agree	Agree	Neutral	Disagree	Strongly disagree	No opinion
The admissibility of contractual liability waivers should not be addressed at all	0	O	©	0	۲	O
Such contractual clauses should be prohibited vis-à-vis consumers	O	O	۲	0	O	0
Such contractual clauses should be prohibited vis-à-vis consumers and between businesses	O	O	0	۲	©	©
The contractual exclusion or limitation of liability should be prohibited only for certain types of harm (e.g. to life, body or health) and/or for harm arising from gross negligence or intent	O	O	0	۲	©	©

Please elaborate on your answer and specify if you would prefer a different approach, e.g. an approach differentiating by area of AI application:

2000 character(s) maximum

Additional information

Are there any other issues that should be considered?

3000 character(s) maximum

ACM's Europe Technology Policy Committee welcomes the European Commission's effort to assess the necessary adaption of liability rules to the digital age and artificial intelligence and strongly concurs that the creation of an appropriate liability framework to prevent a possible fragmentation of such rules is critical The Technology Policy Committee urges the Commission to continue to take a technology-neutral, sector-specific approach to devising or modifying product safety and liability law and regulation for AI. In no event, therefore, should liability turn simply on whether a product incorporates AI or does not. Rather, liability should be a function of the context in which an application is employed and the nature of the hazard such application produces, not of which specific AI technology is used.

You can upload relevant quantitative data, reports/studies and position papers to support your views here:

Only files of the type pdf,txt,doc,docx,odt,rtf are allowed

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Do you agree to the Commission contacting you for a possible follow-up?

- Ves 🛛
- 🔲 No

Contact

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